

EDUCATION

Massachusetts College of Art and Design

BFA of Animation 2017

RELATED EXPERIENCE & PROFICIENCIES













Ps Pr An Ai Ae Xd spine
unity



FableVision Studios

Lead Designer

2021- Present

- Oversee production artists, animators, and freelance artists. Manage project schedule and creative strategies, delegate tasks, and provide critique
- Present concepts and establish strong communication with clients
- Establish and oversee project design, create moodboards, mockups, proposals

FableVision Studios

Production Artist

2018 - 2021

- Collaborate with production team on deliverables for clients, use an adaptable and versatile skillset to fit the unique needs of each project
- Juggle multiple projects simultaneously
- Develop original designs including characters and assets for animations, games, apps, and websites
- Knowledge of tools used in product development pipeline including GitLab, SVN, Dropbox, Google Docs, Basecamp, and Trello
- Ability to export and prep assets for game development; integrate and implement design elements in Unity

Massachusetts College of Art and Design

Adjunct Professor - Animation for Game Design

Fall Semester 2022 - present

- Lead critiques, classroom discussions, and demonstrations
- Teach software and animation techniques to college level students
- Guide students in learning production pipeline, collaborative, and team building skills

ADDITIONAL SKILLS

- Video editing, light animating
- Developing skillset in storyboarding
- Developing skillset in wireframe, UX and UI design
- Able to work collaboartively and independently